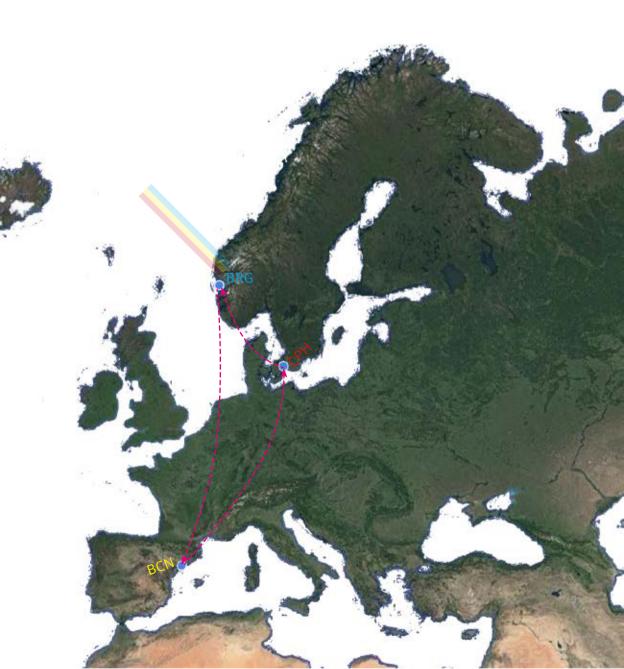
AB_02: Barcelona & Copenhagen

(9 - 17. of March 2019)



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Going Home

Reflections

References



This part consists of images and sketches done in relation to our studytrip to Barcelona and Copenhagen (9. – 17. March, 2019).

Front/back:



Photos taken also represented by a 180 degree photo to capture more of the context of the actual motif.

Sketches:



Done in relation to all planned visits, but also in spaces where we reside for some time or some interesting thing catches our attention. They consist primarily of fast plans, sections and persepectives to try and understand certain elements of the space. In some drawings we also react to observations by doing quick conceptual interventions in them

Ghosting:



Done where we sit down or find something interesting to contemplate. Drawing our footprint, reflection in the space accumulating into a word or two separated into the footprint and moving on.

Two steps forward

Our task up to this point is not entirely clear to us and our process takes us where it needs to go. One of the aims of this project is to look at methodologies and how they inform the development of a project. All our actions informs our project in some way which should (hopefully) be evident when reviewing the totality of our work. We work more artistically with our approach and one of our aims is to show that there is potential in this way of working.

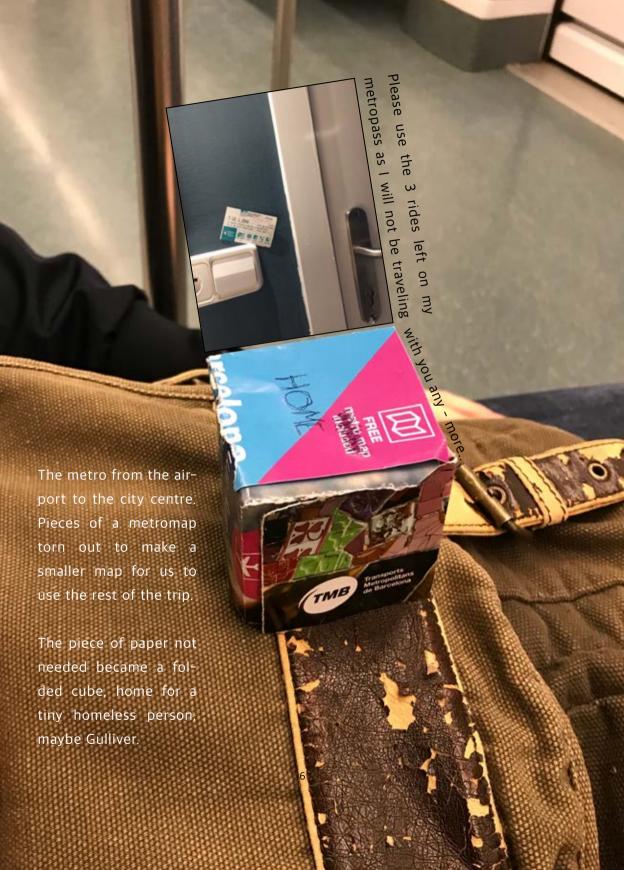
"Where do ideas come from? The word. You have to write it and draw it. And if you keep working, things kind of coalesce."

- Steven Holl (Medina 2018).

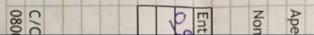
Travels and transitions from one to the other and their connection. We travel from Bergen, Norway to Schipol, Netherlands for a transfer to Barcelona, Spain. Traveltime approximately 4-5 hours with delays because of much wind in the Netherlands (flatland). When seeing Amsterdam from the sky it looks uninteresting and bland versus the images from the spanish alps (The Pyrenees) as seen in the images.

A floor, a rock, unexciting.

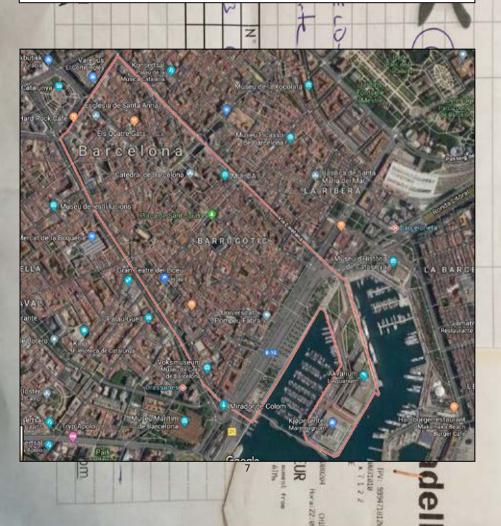
A floor, a mountain, exciting.







Our place away from home in Barcelona: Sol Y K Hostel in Barri Gotic. Center of town, expensive. We think the owner was French, he also charged us extra because we arrived late in the evening, which was not informed of in the website, how convenient.



The marathon goes by the tourist attracti-BLN Folleull

Olympics, bicycle championship Bergen, Barcelona football.

Reorganizing the city, infrastructure.

refressbulctur

man heeless has fears french live now

Marketingstrategy: Portrayed as positive and in line with the peoples wishes.

position og : final

un suster for follow

"Tourists go home!"

Barcelonas citizens are tired of all the tourism, but its necessary to keep the city running..

Make a T-shirt and sell that too!

The usage of subcultures / cultural understanding to sell a product.

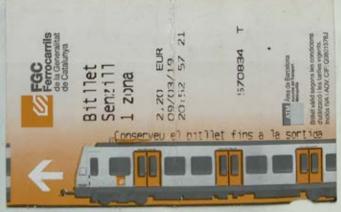
cor sulphalton hulbertestiche

Mate Studietur BARCELONA 9m - 14m March

Marte

Metro ticket from the airport to the city

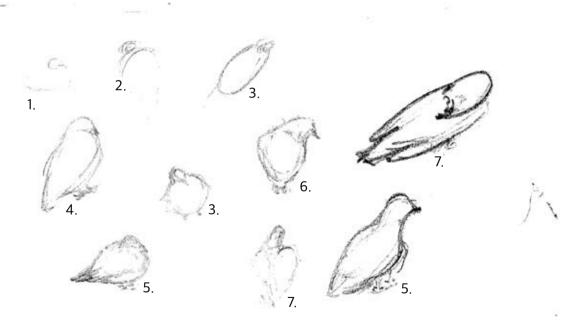


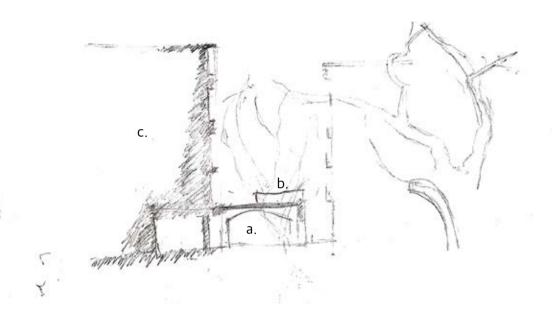


Metro ticket within the city.. Necessary..?

Barcelona Impressions

Sitting in some chairs after a long walk we sat down and studied some pigeons. Mating season. The different birds have different characters (1 - 7) and personalities. They seem to have less defects than the ones in Bergen.. It seems like there is less pigeons in the city overall and could be scarcity of food that lets only the "healthy" pigeons survive..? Speculations by me, not founded in anything empiric. Guess someone has an answer..?





Some random place in the center closer to the harbour. There seemed to be a flower/plant shop (a.) or something in this square kind of haphazardly put up between some seemingly derelict building (b.) and a housing complex (c.). Nice spot, but it was cold sitting there. Drank a beer and had some small tapas.

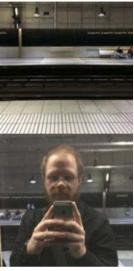


making box





put your wires in the air



unexpected selfie



three roofs



narrow streets



modern classics



old stone old wood



light pain



trashlight



shadowlion



monumental police



mid-park-street

< back | front >















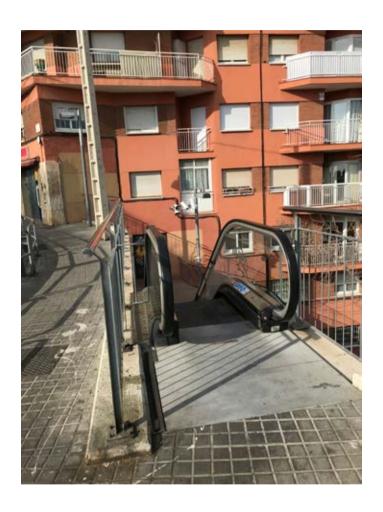




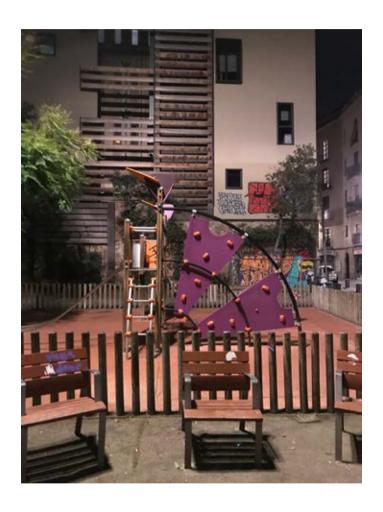
















walled charm



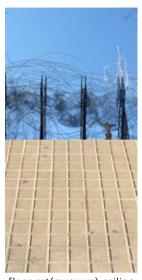
let the sun shine on ego



unfinished beauty



2D & 3D containers



floor art(museum) ceiling



red whicycle red whan





untitled



diagonals



8th of march



frame by man



its all logics





dung and growth



i'll leave the light on, dear



sustain and exhaust



separation station



1-2-knowledge



people live here

floors'n'doors





lad(y) in red

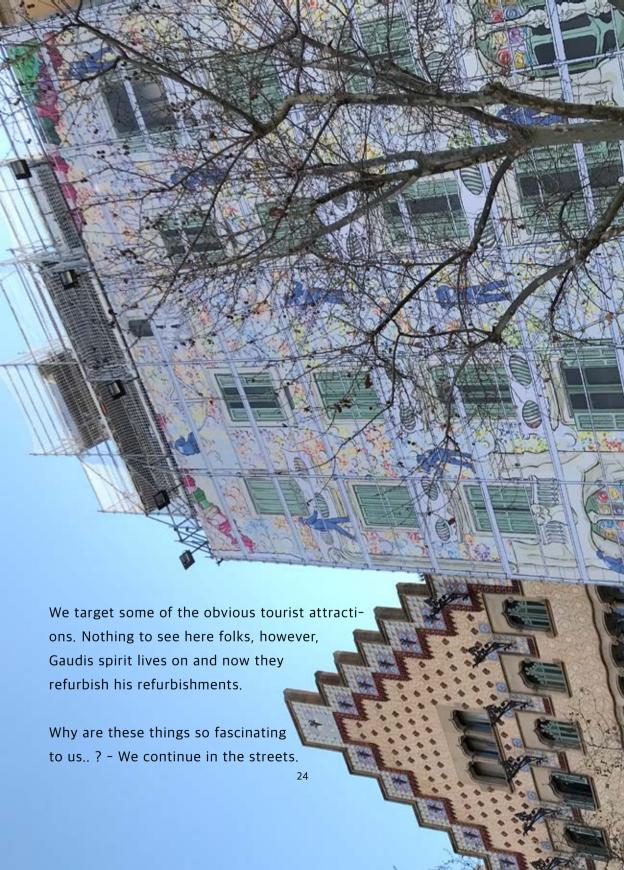
close at a distance



9th of march



home-juxtapositioning













stickin' it



grid d'art



facades everywhere



i'm not sorry!



planetary viewings



no shame in fame



growth and waste



good seating, no heating



the start of footprints



no-move-micro/meso



good seating of old



chairs in stairs



moth to the flame







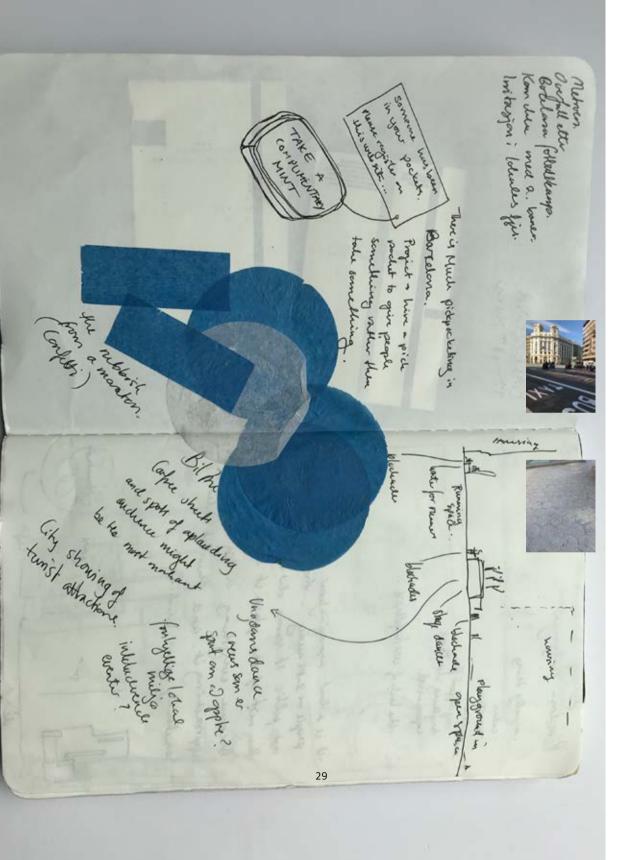
fail to hail



exciting and boring tiles



trees in circles









commercial rollerblades



cheering empty streets





sunday morning



creating shadows



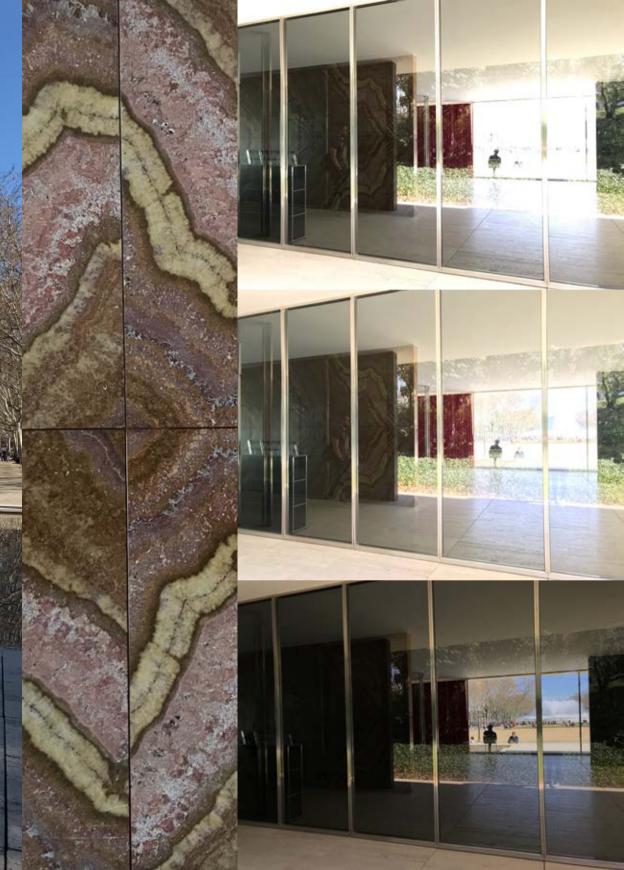
dance-off-stop

















original location?





Lilly Reich to design the German National Pacificat. An excellent opportunity to show the new spirit of the Weimar Reguldic.
The bankings was a demonstration of the claims amplied and benefit of Germann at that the time in 1993, over the and benefit was over, the building was disastembled as had Exposition was over, the building was disastembled, as had In the middle of 1925, months before the mangazation of the Bareclona International Exposition, Georg Von Schuicher commissioned the seam made up of Miss van der Robe and

been planned



RECONSTRUCTION

the modern innoversuit, Oriol Rohiga proposed a project for in neconstruction to Miss. The project finally undersiden in 1960 was a true reproduction that was reversed in the original location and second to architect Gritish Carist, Francisch Raeso and Ignasi of Nick-Marsley. At the end of the 1950s, when Miss van der Rolle had received inplinable international lame and the Porlieus was a key proce for understanding not only his career but also the evolution of



MES VAN DER ROHE FOUNDATION

The May usua the Riche Broncation was crossed with the aim of reconstructing the Parities as related to with the energy of the thirds of the entherer. It is not no matterns and project. May saw the Riche legacy attoo the future, and swords in preparation the ambient's insensative spirit in constant distinger with the princial. To an other stribecture and out-on-development through conference, exhibition and addistioner for the negation is that others the remains of the European Union Price for Contemporary Architecture. Mice van der Mohr Avanit, one of the most persigious global mounts that is this, the Poondation Sovers debate and research in the field of

disobladini de Taminia i Sombasania da la chelalacia de Calaulana Cetta de Describeria de Calaulaca ECCA de Describeria de Calaulaca Tamini de Maccine de La Calaulaca



THE PAVILION

Miss van der Robe had grent freedom to apply his ideas in which insekturin it except R be craised a fluid space on an open flore plan in which hierarchies are diluted. The radical structural implicity become a distinctive feature of the architect's work than popularised the theme. This is more: This work is the colonisating point of the Moss was der Robe's Employees stage and is a rotund electhration of principles, in which a tree was of understanding architecture is presented that will forever influence future generations of architectus.

In the construction, the finest materials "green martlet, oneys and tremetine" are inergied with modern elements—succi and large. Then there at "material with great homesty, with no construct. Then there at "water complete a space of reflective surfaces that function like a native mass where the sculpture of Nollee—Der Megen (The dawn), is multiplied to infanty. The furniture in the Poolien includes the Barrelona chair which has become an Bardona Paintjenezen -a portly thing - calm - Suprifing - very different from Anything ilk Thave experienced. - the lack of wee / wsfullness it is a but annoying how that it is private people or sent away ... that it is private not public. It seems discenneder from the nest of the place it stands on. Because everything is dry sand approaching it and then it lides Something green benihind grust

quich reco something uncontrovers)WED ED ED ED JEP, COSMOBIO, OS ET CUED ACTIVE quiet Proty object pulic | private) a







growing things

squares



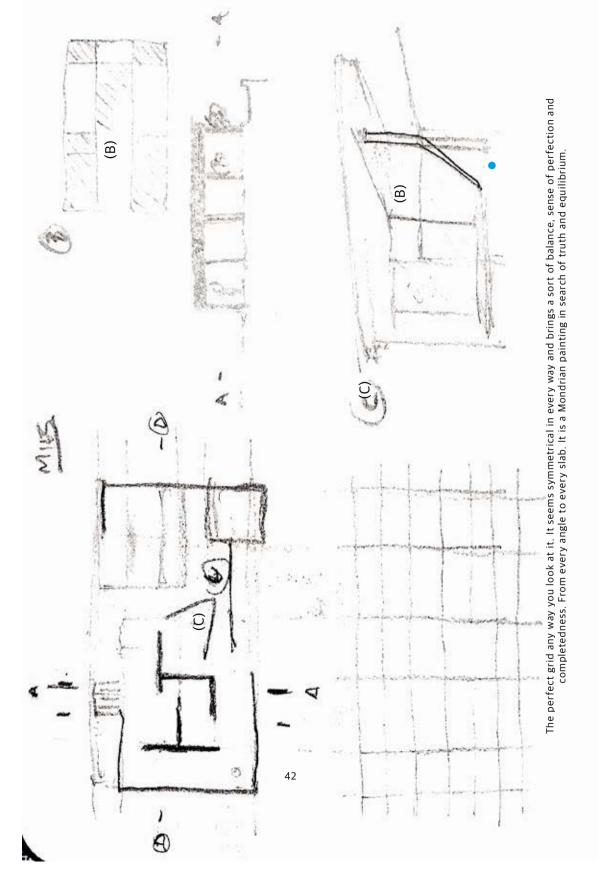
one point perspective

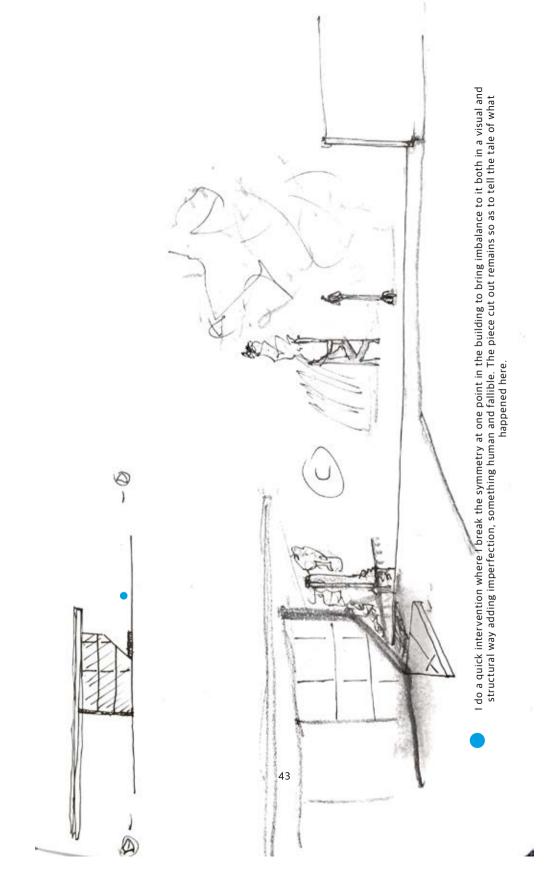




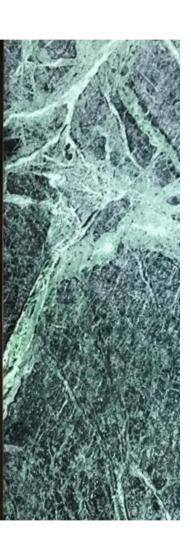
sculpture perfect











< back | front >











The City Home

There seems to be not so many homeless people in the city, but they have their spaces. To the left of the entrance to the city Aquarium there seems to be some property stashed along the wall (b.) (a.). This might be the property of some of the dwellers (c.) of this place. Beyond the glass wall (d.) tourists and visitors of the aquarium are not aware of what happens not more than 3m from their position.

People however seem quite unaffected by the people tenting and living in the area. Seems like the backsides of tourist sites are spots where one might find people living outside. I do not know if this is by choice, but I tend to think not based on the state of the tents, cardboxes and so on that can be found around the people here. We did not take to many pictures as to try to respect their privacy and not see them as animals in the zoo and we dared not approach, but maybe we should have..











Why are these so climbing-unfriendly? Need to try to climb them. Finding nozzles. - We assume it is some so







rt of fountain-system and that the elements are in fact there to spread water and not for climbing.. *sadface*





cycling meeting parking



what's this?



what's this?



proximity



crackled



natural synthetic steel



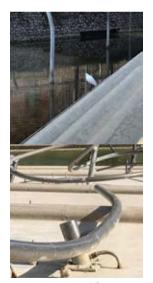
let's shoot the shit



secluded amongst towers



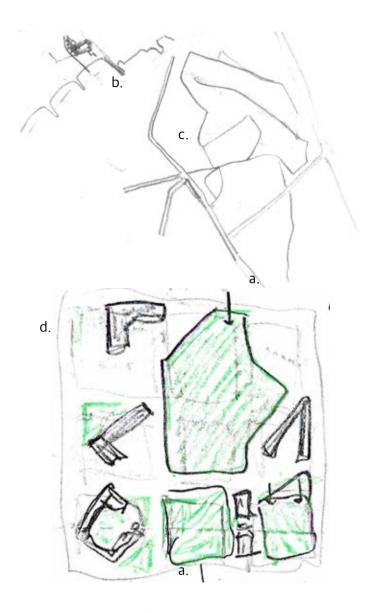
movement(s)



water = life

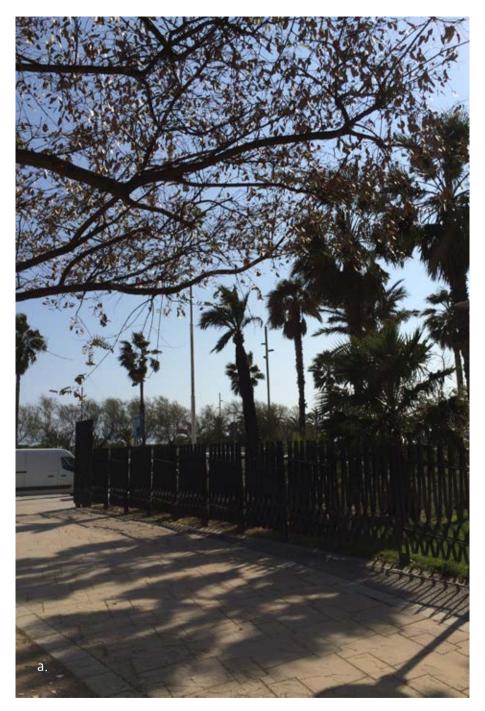


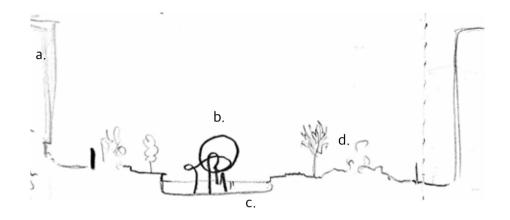
shouldn't be here, but its..



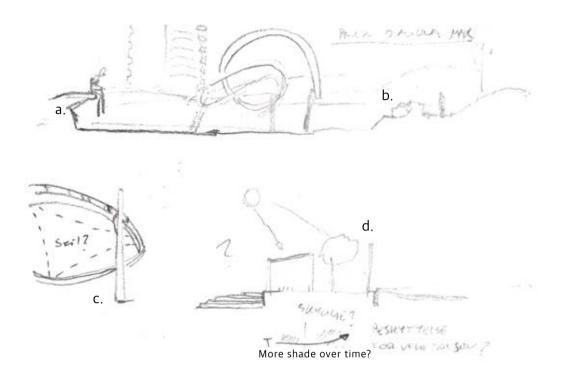
Typical Barcelona: Use of 9 blocks

- a. Entrance towards sea where we came by bike b. Pier-connection to the sea
- c. Roadsystem within park area d. Fenced in area

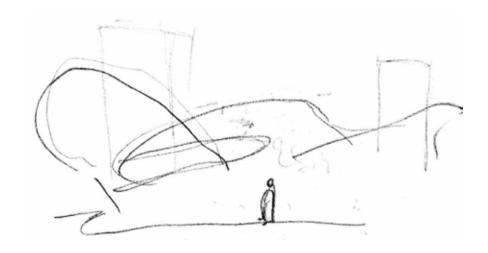




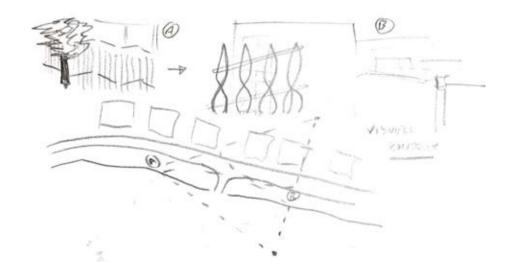
- a. Big apartmentbuildingsb. Metalshapes with nozzles for spraying waterc. Water / poold. Grass, trees and plants



- a. Edge for dangling feet
- b. Vegetation as barrier between animal and human life
- c. Poles that seems like you can attach sails to centered around a space in the middle of the park
- d. Trees and vegetation has grown over the height of the poles, maybe the sails were meant as temporary until the trees started giving shade..?

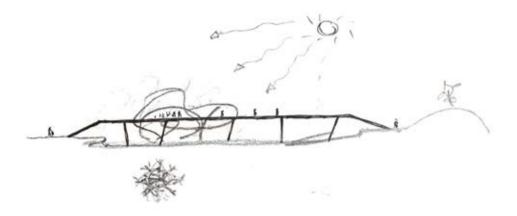


The shapes inside the park combat and hide the towers around, making a secluded atmosphere inside the park by utilizing visual tools to scale down the buildings around.



Details of the fences around makes a connection between inside and outside of the park. Shaped to close off views at an angle, thus making an isolated space inside while people outside can view inside as they are walking by closer to the fence.

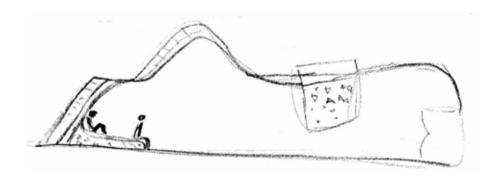
Inviting in from the outside, but encapsulates when inside.



Intervention: Making a bridge between the structures and over the water to cool people down while walking over on a sunny day utilizing the vapor/water even more. At the same time making a connection over the water creating relation to it by engaging with it.



< back | front >



Intervention: Making sitting elements part of the bigger structures and surfaces. Changing existing chairs to be more integrated and more like the vases and/or edges of the water.

< back | front >









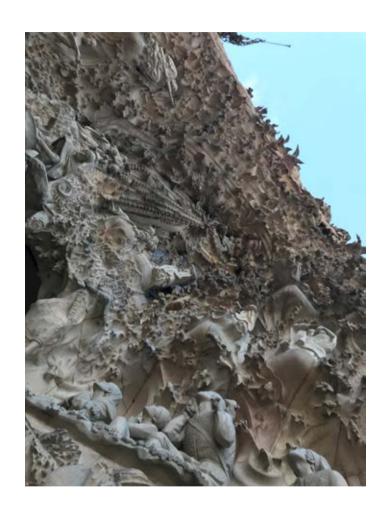








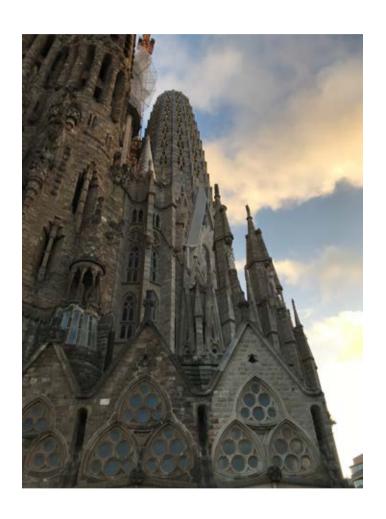


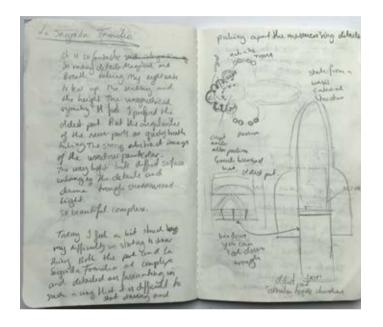






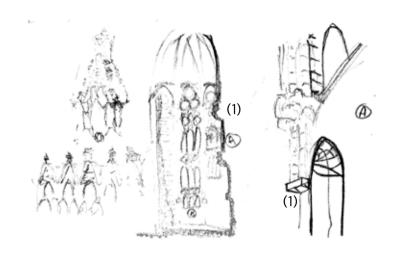






It is fantastic, so many details. Sort of magical and breathtaking making my eyes go upwards. The ceiling and the height draws one in. Asymmetrical symmetry. At first I preferred the oldest part, but the angularity of the new parts are quite breath taking. Strong abstract imagery in the windowpaint colors. The way light hits different surfaces enlarging the details and drama through shadow and light. Beautiful complex.

Today I feel a bit struck by my difficulty in starting to draw. Both in Park Guell and here there are complexity and details that are fascinating in such a way that it is difficult to start drawing them and picking them a part, I don't want to, let the mystery remain.



(1) Ornaments seem to hide loadbearing structures





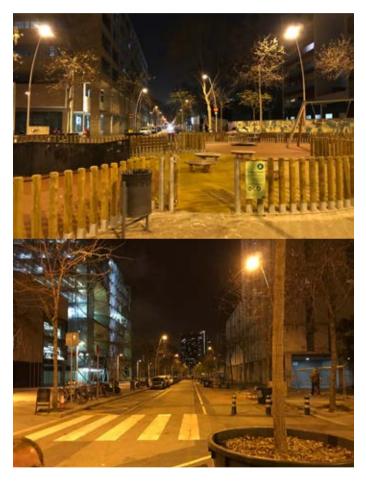
< back | front >



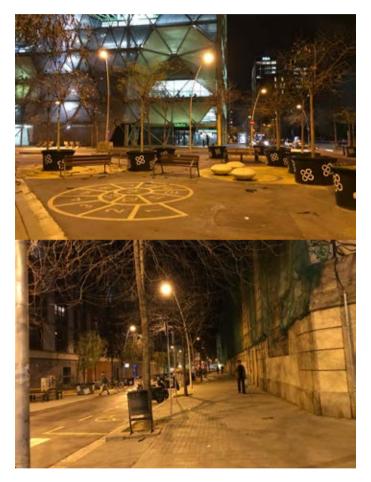


Superblock





Superblock consists of 3 by 3 blocks where the car movement in the road is restricted and people can walk more freely.

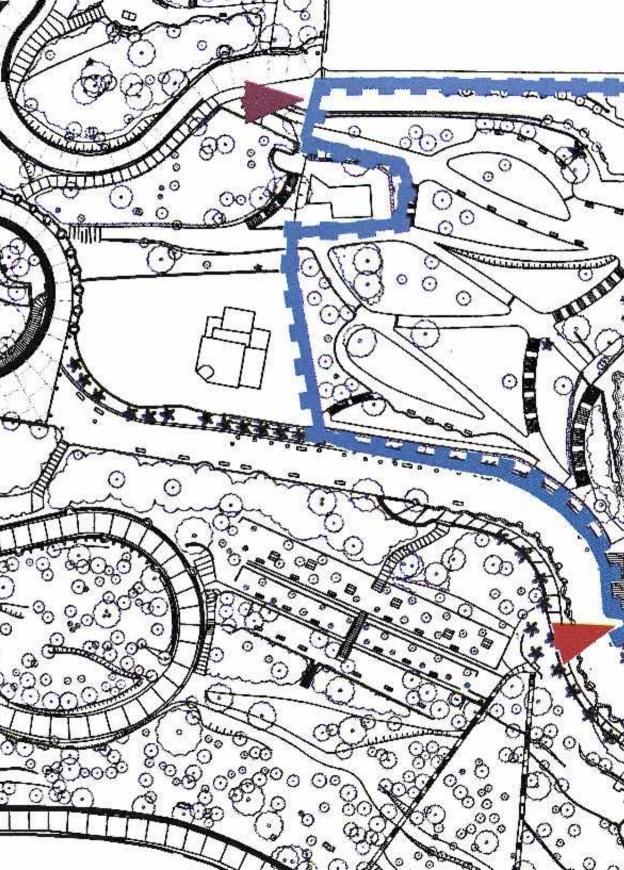


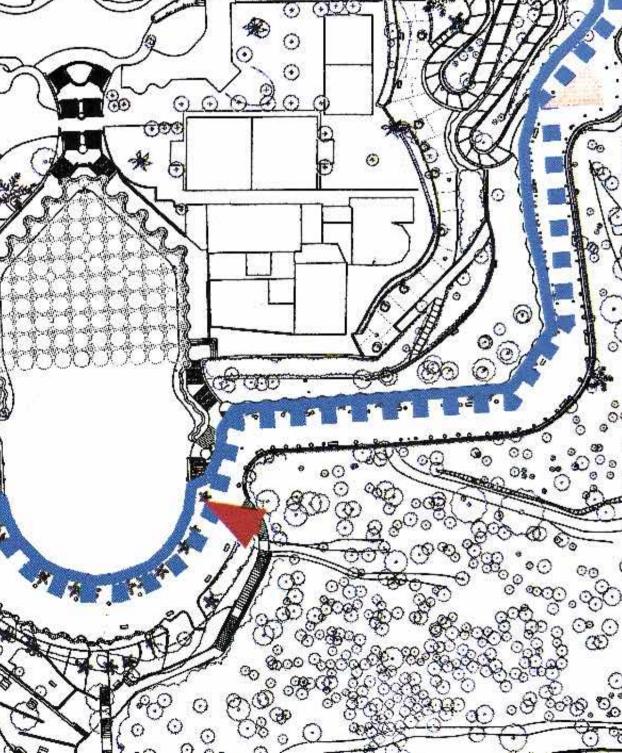
Making it possible to produce parklike spaces in a simple and effective manner in the dense city.



In a big city with lack of public spaces and much sun and heat most of the year, almost anything can become a public space. Making a "public" spaces underneat overhanging buildings might work here, but perhaps not so well in the less dence Bergen with the cold and rain.

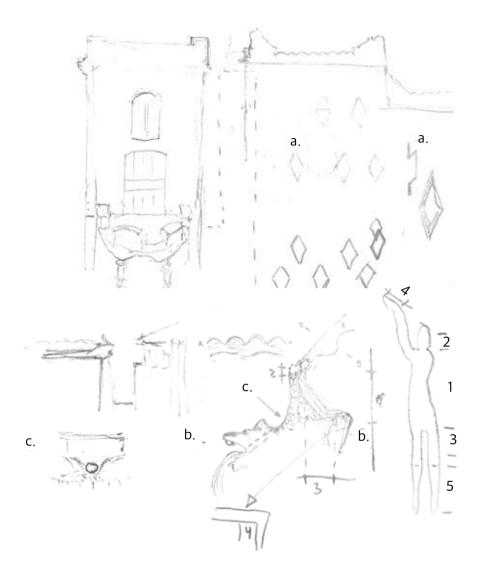








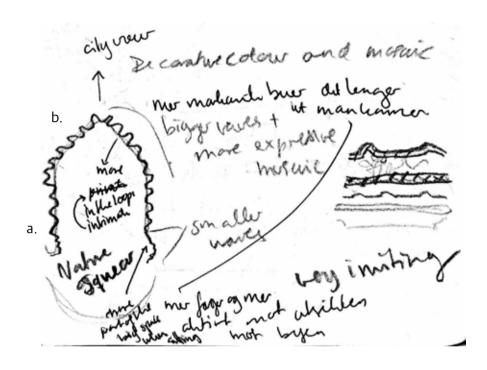
Spatial narratives in Park Guell (monumental area).



- a. Windows protected by angling them up like barnacles b. Section of benches in the monumental area $\,$
- c. Drainage of the benches and subsequently the roof

Measurements related to Christians body:

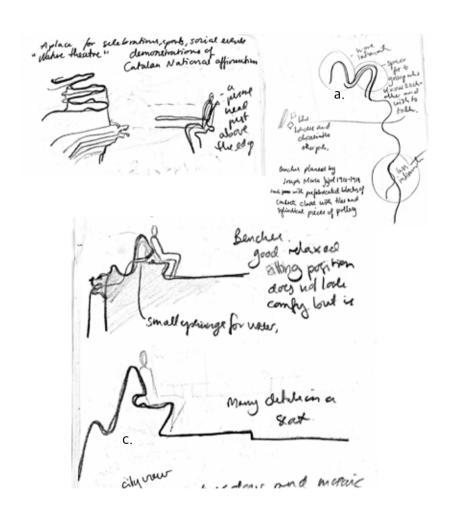
- 1: Backside to shoulderblades, 2: Head, 3: Backside to behind knees,
- 4: Hand, 5: Knee to foot



a. deeper bends in plan creates more intimate sitting areas on the becnhes rusounding the squear. Making them, less oriented towards the large situation as few people will be facing it.

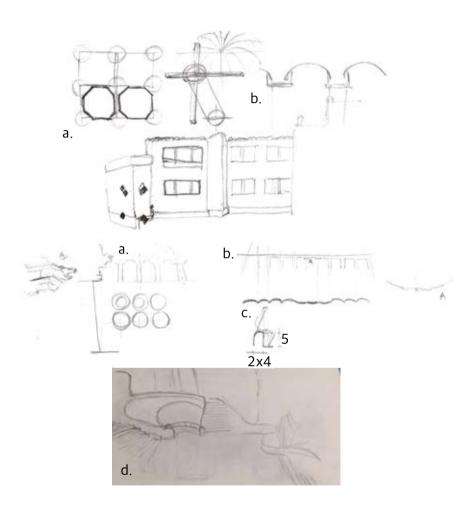
b. wider bends in the benches has more people facing the squear, making the people sitting there more partaking or observing of the squear

c. section of benches: they are shaped to give high seeting comfort and to deal well with water and dust.



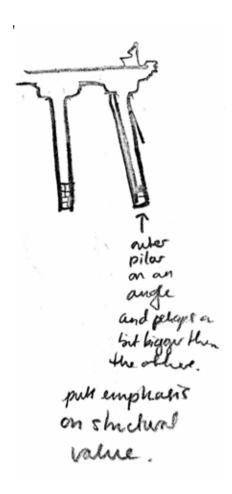


Spatial narratives in Park Guell (monumental area + inside shops).



- a. Ceiling / floor of monumental areab. Columns of monumental areac. Edge good for sittingd. Stairs up to monument

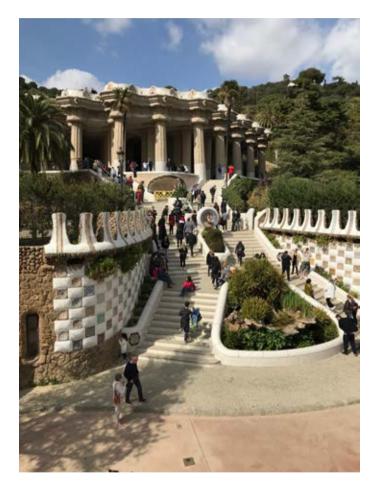
- 4-5: Ref measurements on p. 91.



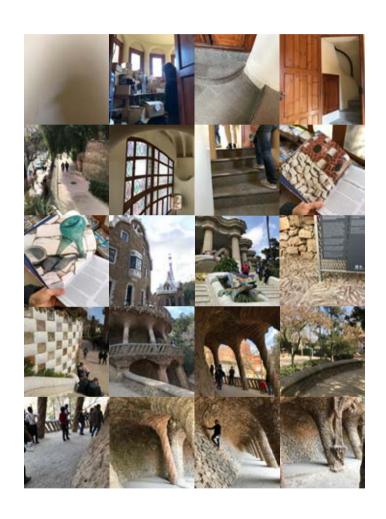
inspired by denic 86 columns Some porty are more open pupou sirder with which forey mosaich pilaringehica TRENGIDIS (gunbrulita malinaler Catalan vout/adhered bles > construction techique wring severe lough of files. quing great flxibility in adapting several former



A window in the ceiling of the shop showing the roof outside.



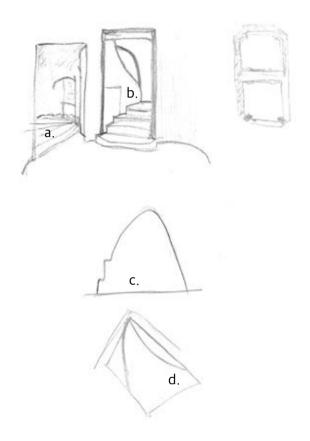
From the shop viewing outside.







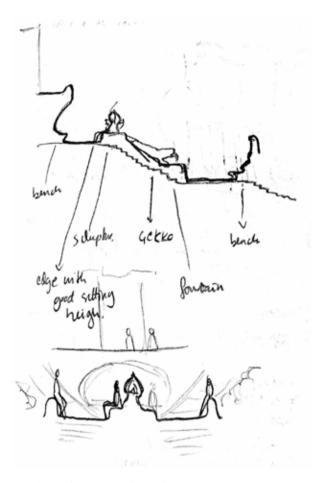
The tourist shop of the park.



Inside the shop.

- a. Down b. Up c. Inside d. Outside

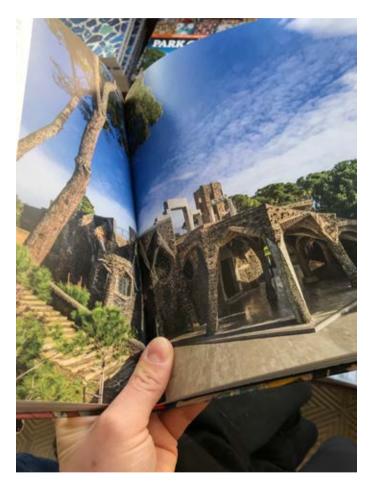




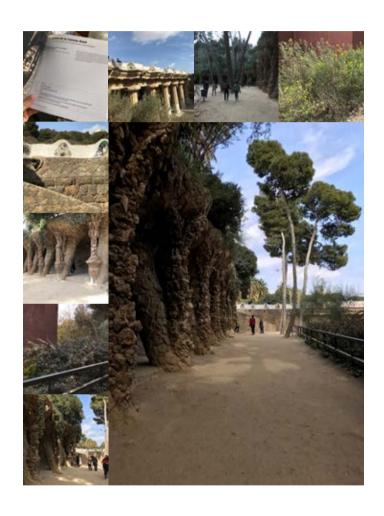
Stairs with good seating and a gecko.



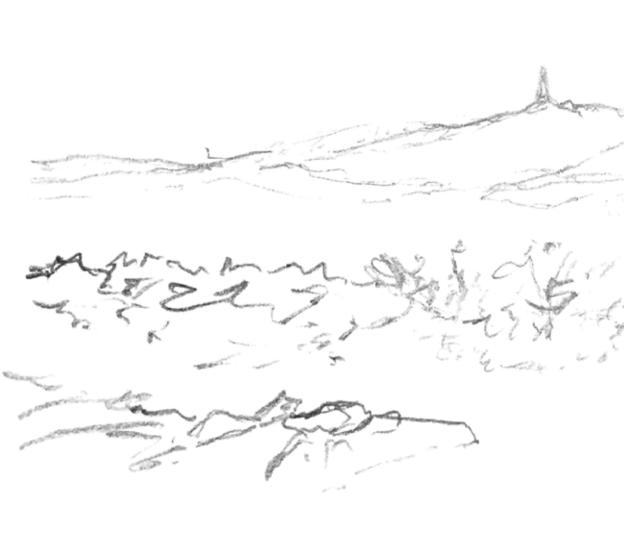
Colorful unique mosaic.



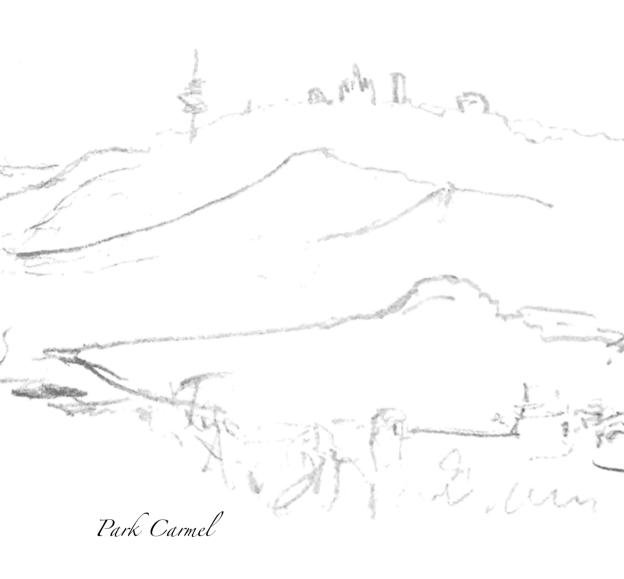
Early work by Gaudi



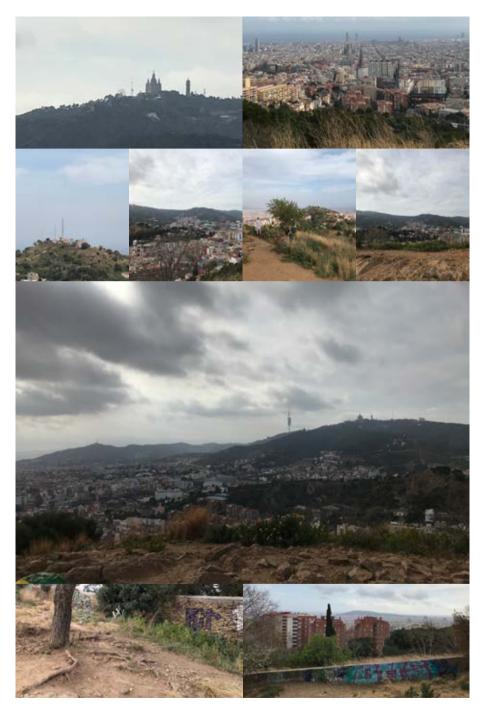






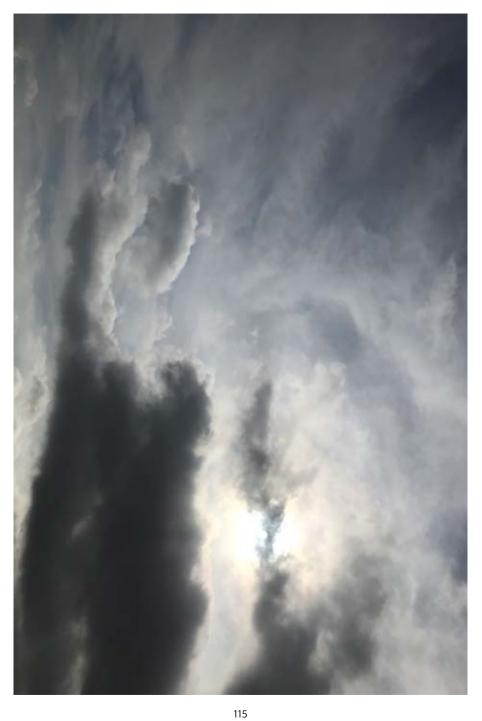












Australian woman

Or enoyoth Trallelyd Australian woman

Christian CHS C

Marte 6 MBF

Middleaged man, Spanish

Spanish lady, Spanish others further with back

counted towards me head her bes then there on the other side.



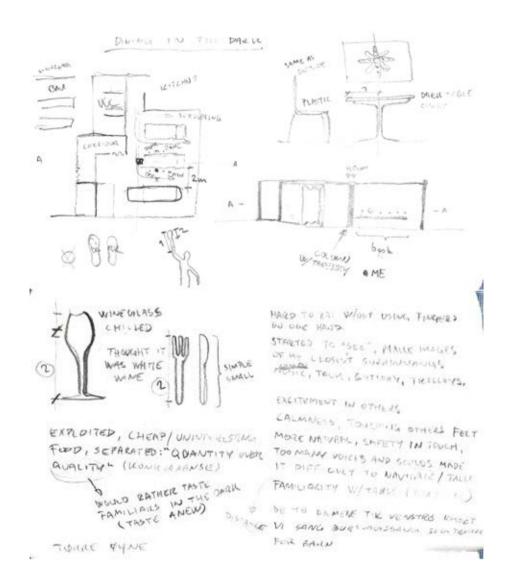
Dinner in the dark

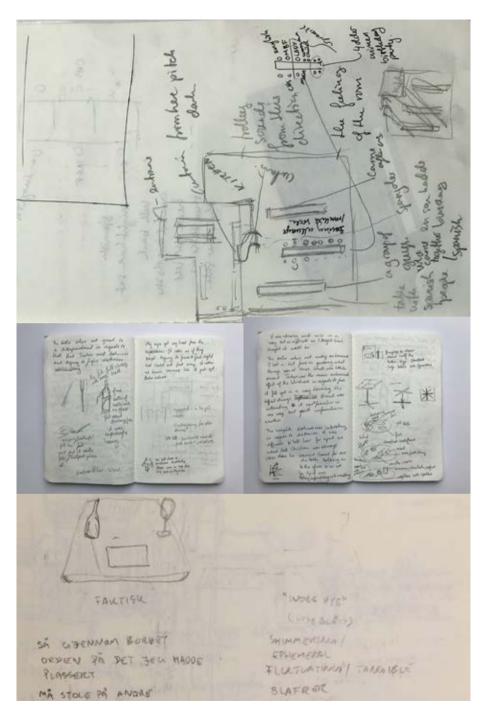
We decided to try a dinner in the dark to experience how a blind person would view the world when dining, how things taste differently or not and so on.

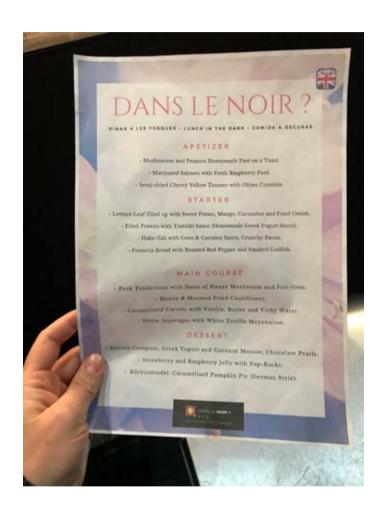
We were told to remember our guides name as she was our tether if we needed something.

In general it was an ok experience. A bit dissapointed by the food. There was a bit of music there and people tended to increase their volume very much when speaking as they did not see the other person they were trying to communicate with.

All in all the world of the blind might seem a bit chaotic. We got more or less used to our surroundings, but the feeling of uncertainty about things were constantly there and as the talking became more intense it is very difficult to understand your surroundings. You grab onto whatever you can so to speak, sound and touch became important factors.

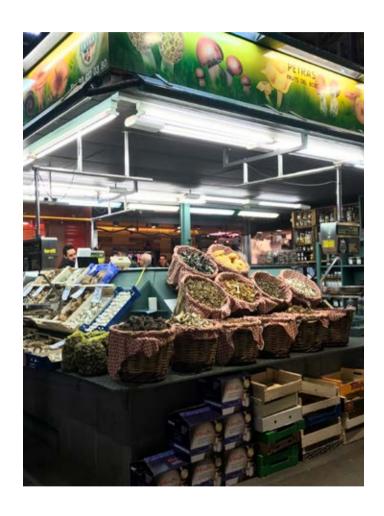








Market

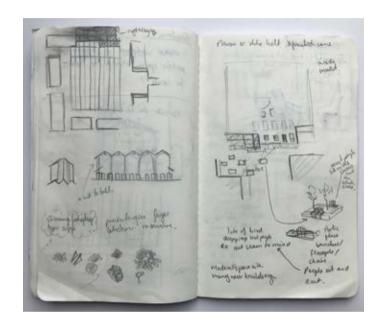




Do you have magic ones..?

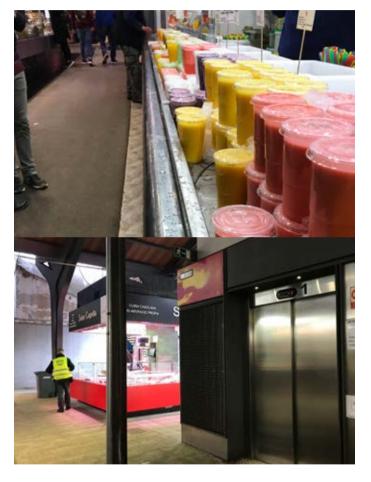


A bit of planning before exploring the market

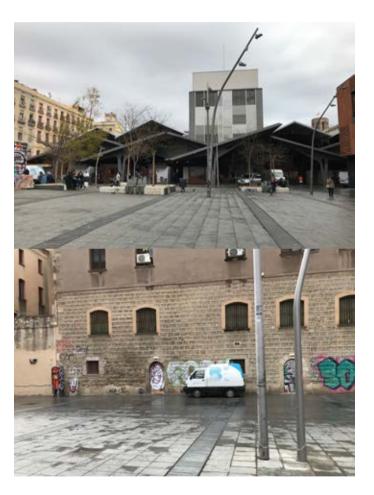


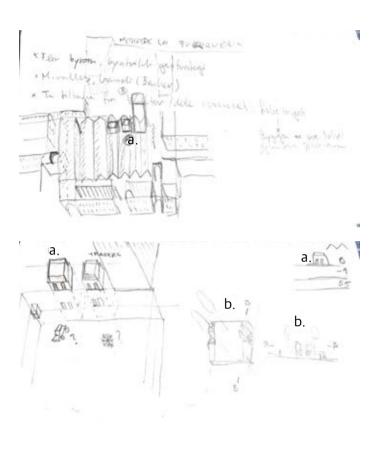
The newest part of the market, at the back has a more complicated plan then the front.

Dried mushrooms has fasinating shapes and textures within them, perhaps some design and detailing inspiration..



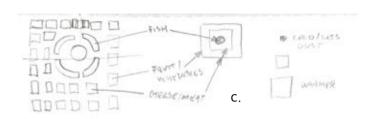
< back | front >

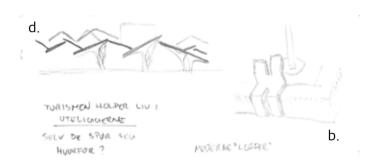


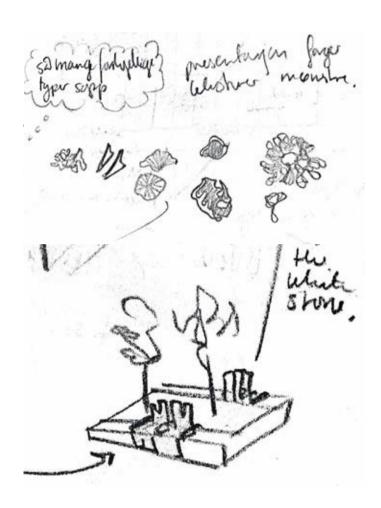


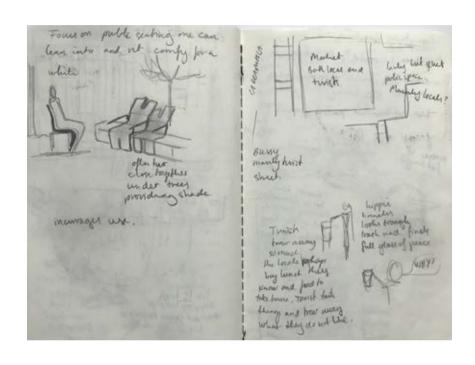
a. Elevators used by traders, need keys to use b. Seating behind the markethall, benches like chairs

Seems like there are two floors underneath, probably for goods to sell in the market.



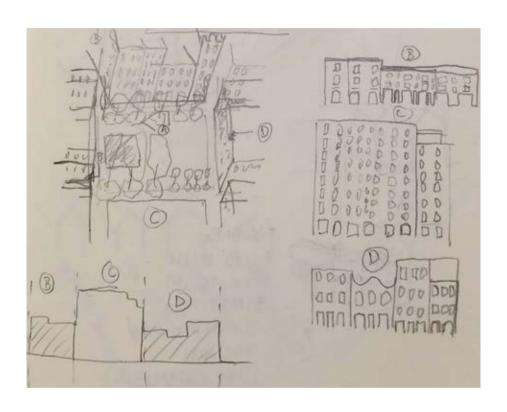






Comfortable seating in public space. A surprising amount of care is put into making it comfortable to sit in public places in Barcelona.



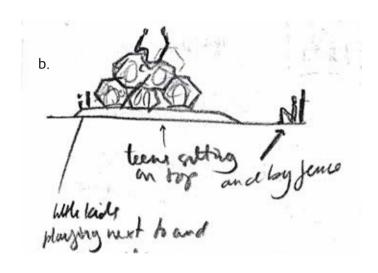


The square and facades, good scale.



From the cafe.

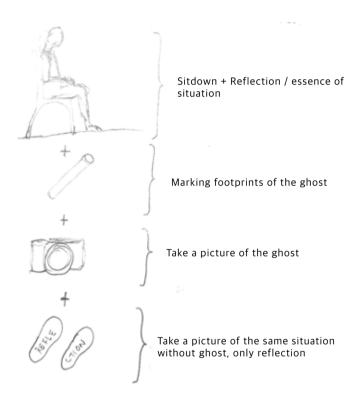
a. about wide him height of buildings.



a. The neighboorhod seems less turisty then where we are staying, international but more long term residents and more children. $\frac{1}{2} \int_{-\infty}^{\infty} \frac{1}{2} \left(\frac{1}{2} \int_{-\infty}^{\infty} \frac{1}{2$

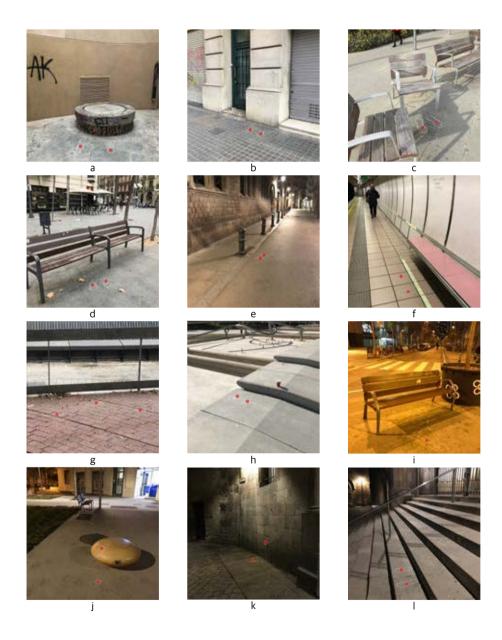
b.Playground equiptment to the side of the placa alowes teens and btodlers to play side by side

The friendly ghost of Barcelona

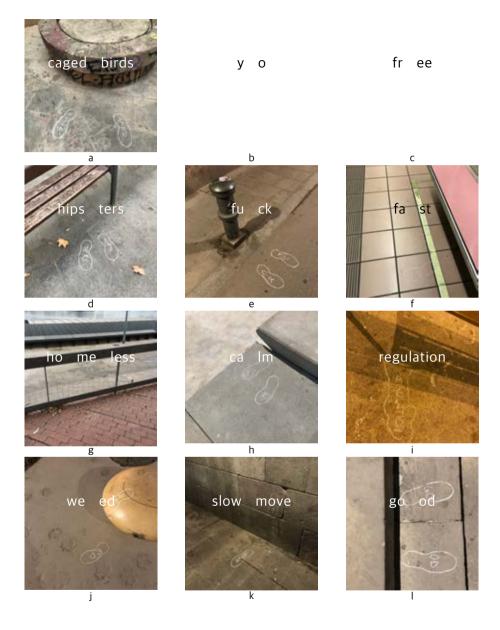


When intuition press forward a position is taken in the space, footprints are marked and a short reflection manifests in one or two short words split between the markings, then walking away.

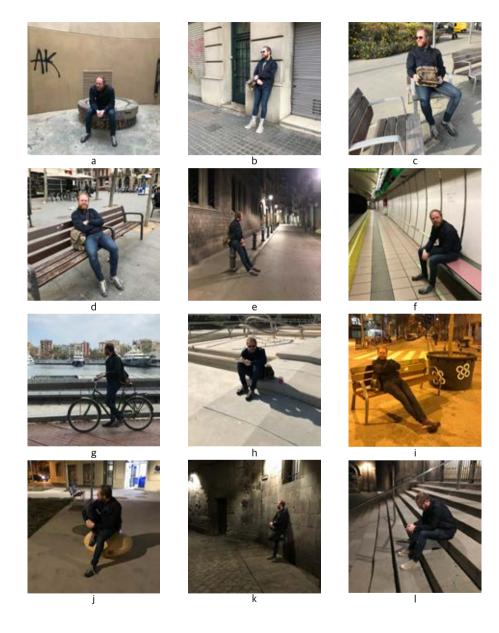
This concept could have been developed more, it came about in an intuitive way so it is not as consistant as we would like and there are some situations that we did not document.



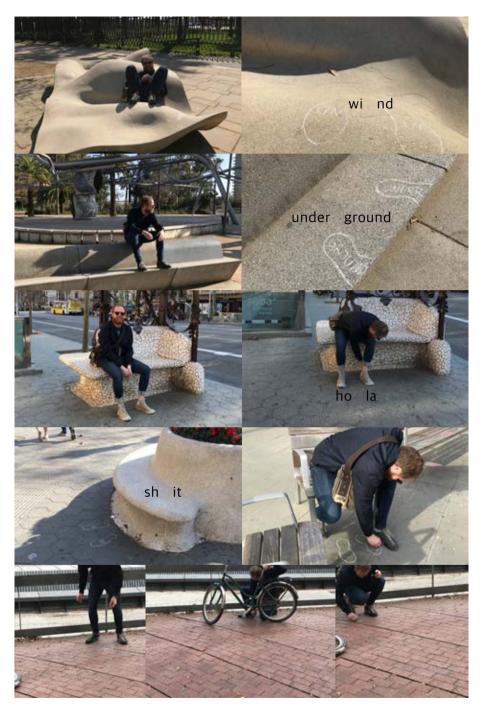
Can you guess how the ghost was positioned and what it thought?



Reflections.



Positions.

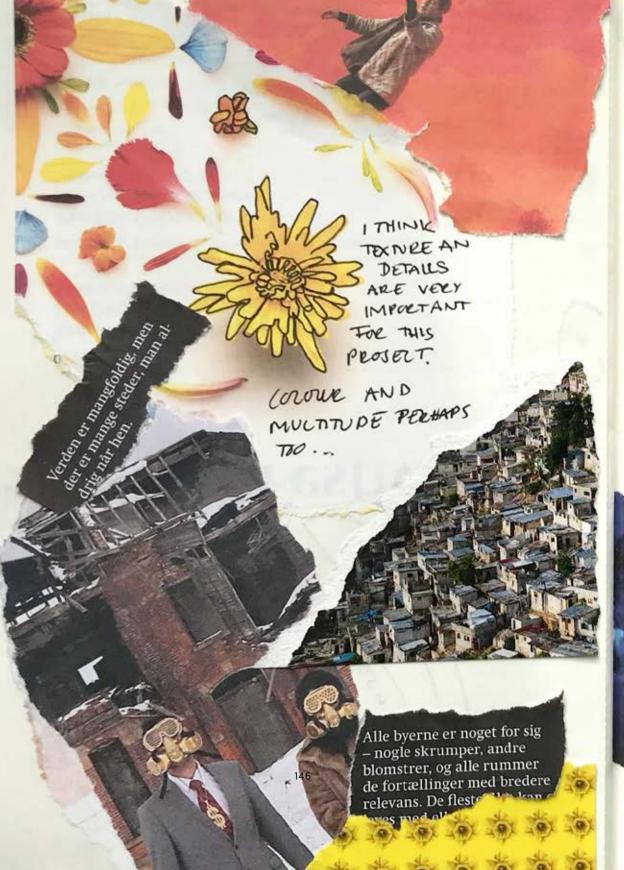




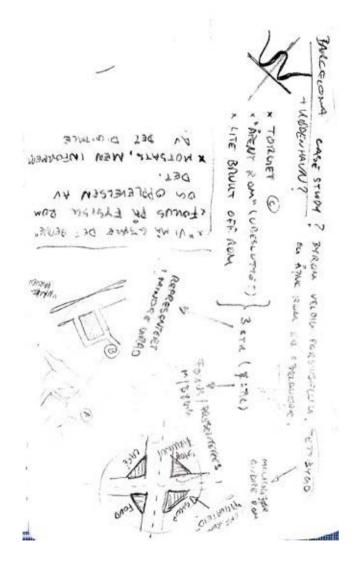
We expand our consciousness into invisible realms and gradually transcend them, demanding space as other universes can not contain us any longer.



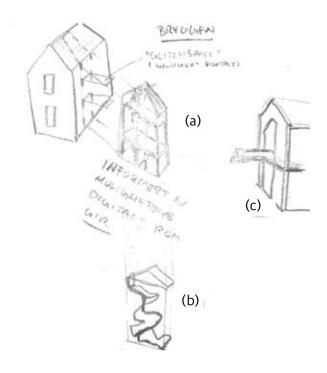
A representation of city essence and narrative-myths and the observation of them. The markings are equally ephemeral and temporal and represent something made by a person in the city, both physical and mental in a specific space at a specific time. A tool for the capturing of momentary images in the city flux.







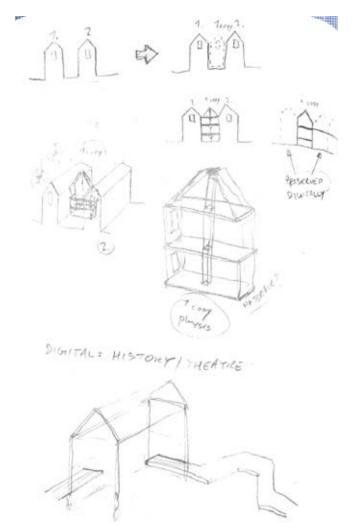




Possible site: Bryggen, Bergen.

A space inbetween the buildings to express digitally.

- (a) Juxtaposition built mass(b) Make digital connecting space(c) Create new meetings between built mass



Possible site: Bryggen, Bergen.

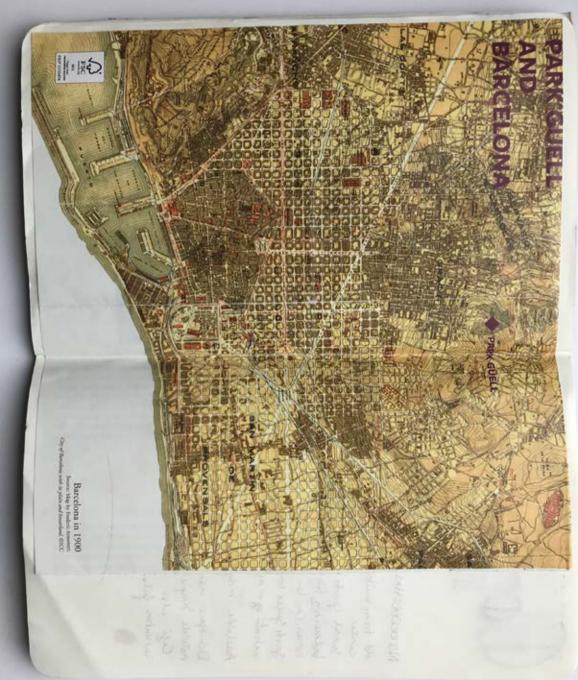
1 & 2: Two buildings almost falling down

1_copy: Copy of structural elements of buildings in steel

1_copy: Creating connection to buildings on either side and through

Preserving the buildings digitally, creating a simple skeleton to replace the space inbetween and create a new narrative between buildings and in this way talk of what was there before (digitally) and creating new narratives (physically).







"Today's landmarks are built along different criteria than the Arc de Triomphe"











The hole story

Tempore hate perform, " ear aim before, a Oricing-hased artist long integrand by the durable nature of one at it. 2011, included by the aughtovy-books potentialed streets, by decided to take sentitives into this own cit. Sing place on Investment Change in first idealy reset, "POTPS_ET_1 lines them. Not lead 79 around the lines called found lain, which features included, Franch to Images of services in New York. His favourable in a factor called found lain, which features contain fail. That street," he says, "is directly perced with gold." Senter on.

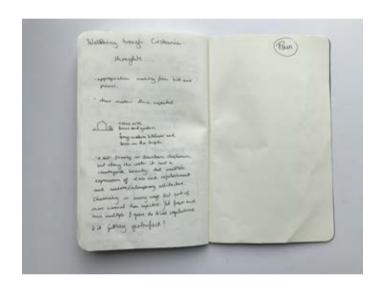
MARCH 2019



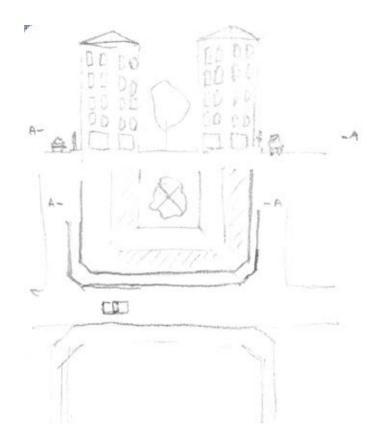


The weather was awful when we went to explore Superkilen and get some food, so we went inside Nørrebrohallen and discovered a great community center with large sports fasilities, a nicely priced cafe with community dinners and events.

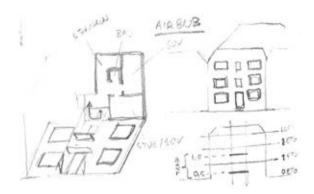
+ A bit of planning



A few thoughts after walking trough Chrisitania



A typical block in Copenhagen with a common garden in the middle of the courtyard. Bicycles line the streets and give a continuity in the street, which would have been quite uninteresting if they were not there. Bicycles become an element in the city that adds to its aesthetic and dynamic qualities.



Our AirBnB in Copenhagen in Nørrebro, probably the most hipster place in the world. About 30sqm apt. with a typical old Copenhagen/Oslo-bathroom. Very cosy and nice place to stay and we enjoy experiencing other peoples lives through living with them (the houseowner was not home though, even if she was supposed to at the time).



Cafes on the corner of buildings.

Use resources we have, what of burying someone in a container as biomass / ground for growth? ("Green roofs")

A home for the homeless / drugaddicts? ("Moving / possibilities")

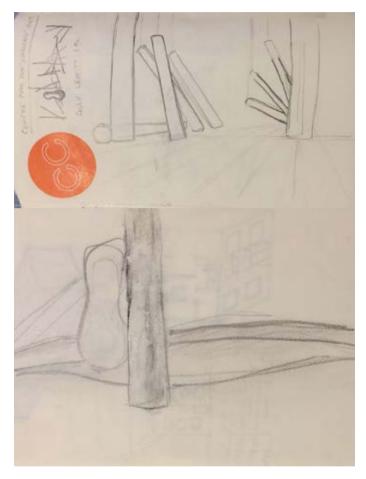
Just enough, Japanese Edo-era..



A playground with a broken old plane and a pirate ship in it that seemed very popular.







Creating topography without it, verticallity and asymmetrical grids makes horizons. Calmness, meeting each tree, touch different materials (wood & ceramics).



The tree tells a story or two.

< back | front >

















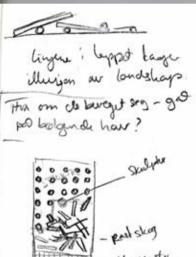


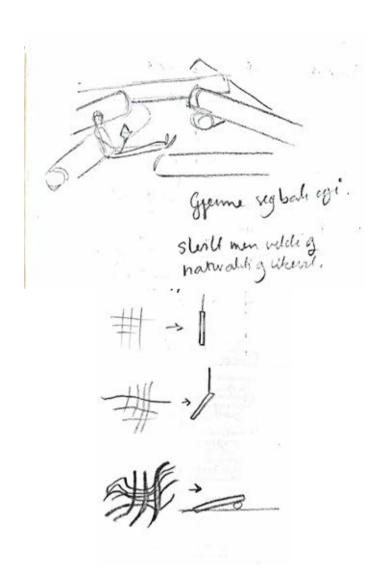






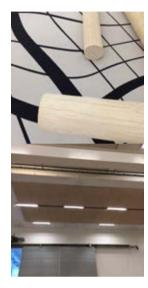


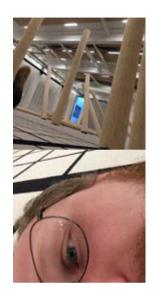




< back | front >







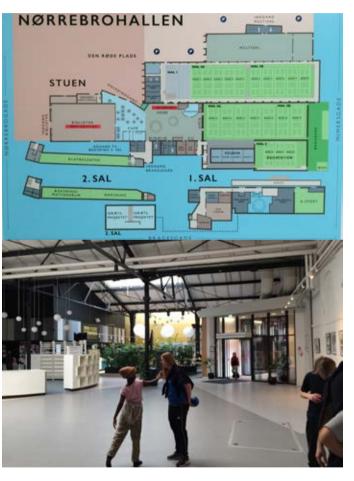






Thank you, great installation!



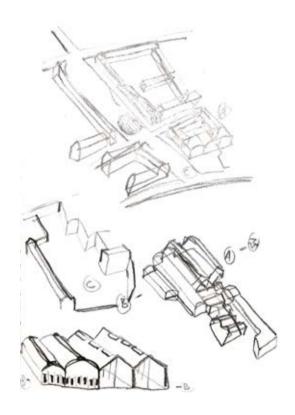


It is not the design of the space outside that counts, but the activities surrounding it. Schools, kintergarden, sporting facilities, cafes: Things that make for an active city, people and human activity, compasssion and solidarity (community).

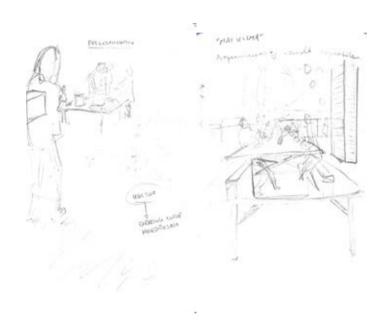
Superkilen



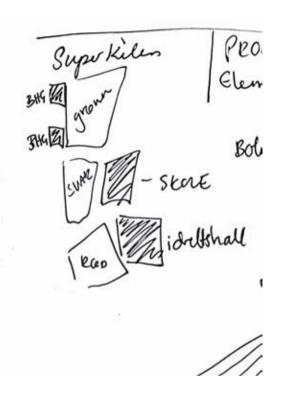
A building before used to store trams, now a sporting facility put up directly inside with minimal effort. Cheap materials and paint, creating new spaces for the altered activity, probably most of the money has gone to securing the outside and updating ventilation and heating.



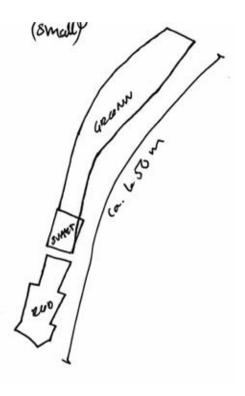
The old tram shed and its spaces.



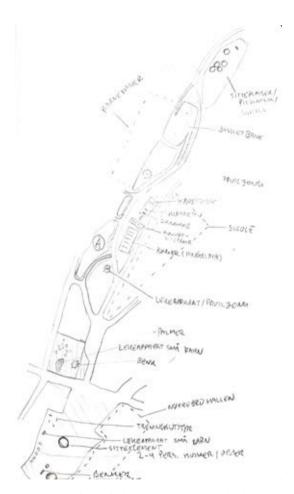
Common dinner for the neighbourhood inside the sportingfacility attracting a lot of people, making it a place where friends and family meet (cultural difference and heritage).



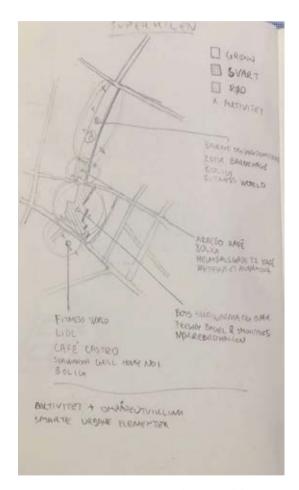
Schematic activity mapping



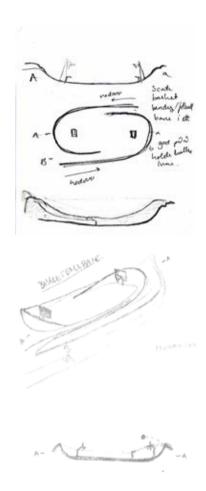
Schematic sectioning of the stretch of about 650m



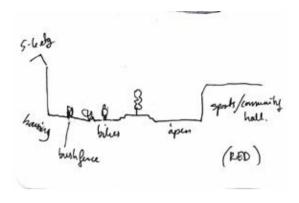
Mapping physical elements, typologies, buildings

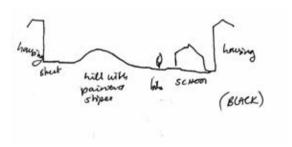


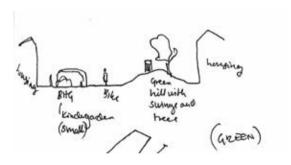
Mapping activities surrounding Superkilen



Superkilen is filled with smart urban elements like this basketball-court that makes the ball always bounce inwards, at the same time give space for other activities like skating and cycling, etc.





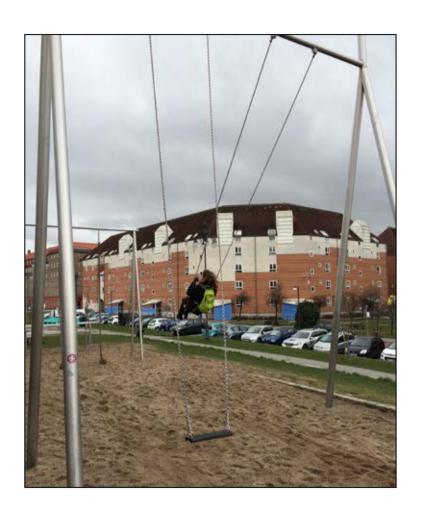


Section of the different areas of Superkilen; Red, black and green area. Different materialities and activities in each area, making it readable and gives an overview (clarity).

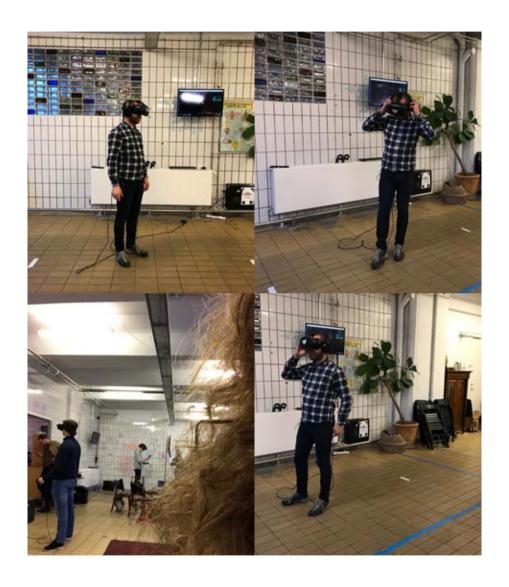








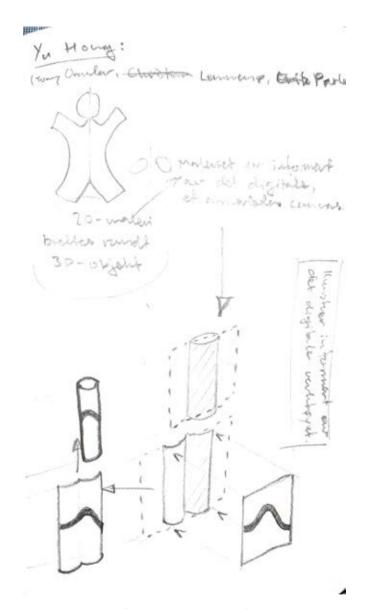
Khora - VR Experience



We have been talking alot about virtual- and augmented reality during the project development so it would be unnatural to not have tested it. Khora in Copenhagen demos VR to people and work with different clients to develop software.



Creative and playful mileu.

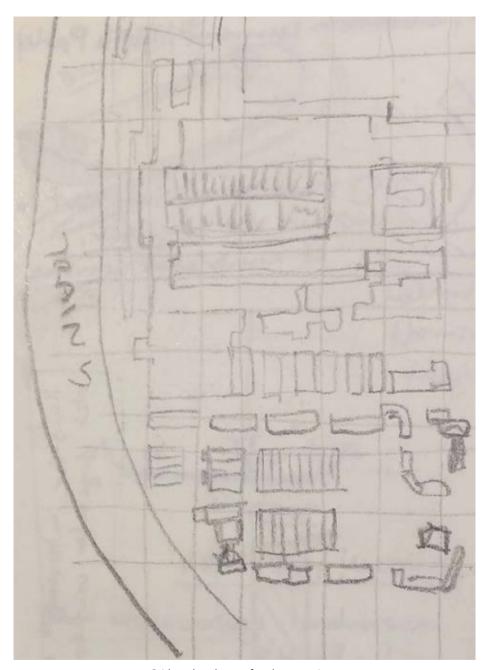


How to make a 3D surface: Make a 2D image of the 3D object split in half and paste it on the two sides and put it back together. This has informed the artist Yu Hongs work where the painted pictures (by hand) look like what you would need to make an object in 3D digitally. This has been programmed into a VR experience to give you a image of Hongs own lifecycle from birth to death.









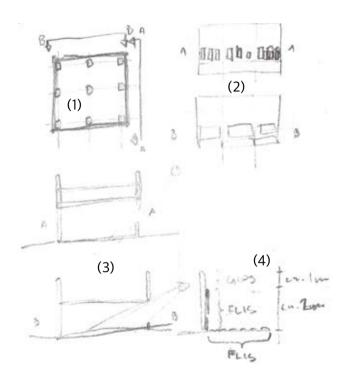
Grids to break out of and appropriate.

Kødbyen

Area with a lot of startups and locales which have been used as slaughterhouses or the processing of meat / food. The surfaces here are usually easy to clean and can easily be appropriated by whatever business one would choose to start with.

Showing that if you have an empty shell and "nothing better to do" than rent it out cheaply you will get innovation and a good place in a programatic sense because the space has certain general easy to use qualities.

The spaces lay the groundwork for programs and activities of a more diverse and interactive nature.



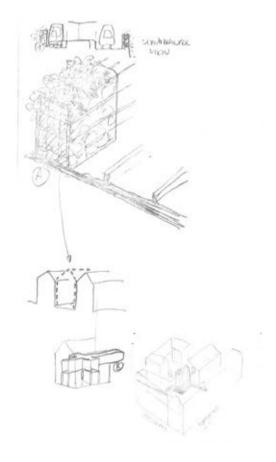
Basic grid (1) and big windows (2) create good flexibility in the spaces, exposure and lighting (3). Tiles used on the floor and about 2m up the wall and the rest in plasterboard (4). Metal skeleton. The more generic the buildings the better to create new activities, but cannot be completely blank.





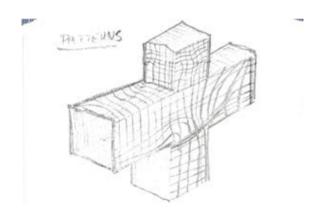


Summary Copenhagen



The metal grids containing stone can be used to easily and cheaply make negative space volumes that we gradually fill up with stones or other stuff like rock from blastsites/tunneldigging, dirt, garbage, plastic, food, compost, whatever..

Seeing things we throw away as a resource instead of some "problem" that we have to deal with.

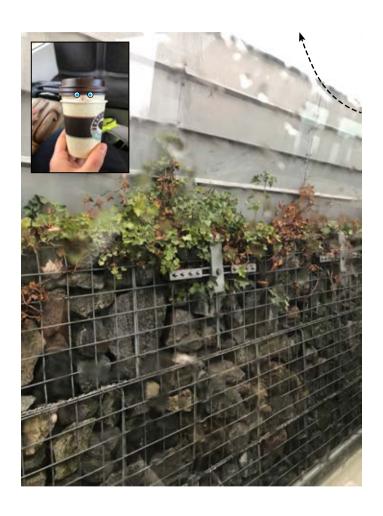


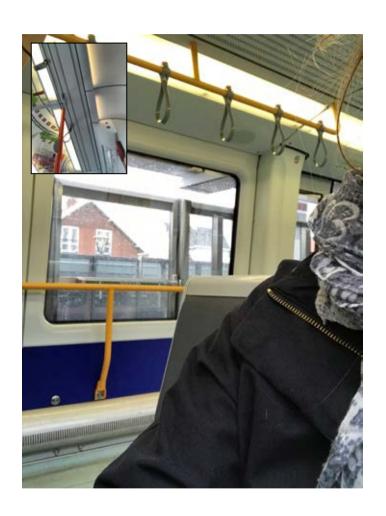
To shape the metalgrids showing us negative spaces we could twist them, making them more dynamic to show different qualities in a given situation where they are situated before they fill up with wasted resources.

Going out/buing out cultive. Somony cafis and they are so full. Sahuday from marin (11? ->) People everywhere. Bikes, kide, bruncher (Culhri Coffe dinler. - Nice weather today cloudy but dry. Mary big and small places, que full all the time. 西 多四十四十十十 Places often need box en let annen holdwing to many Kan det vilhe som. Ge bond? Can house 3 augustulo dildu/smale po arl rad golds. Syllonez does not know eachother. residenting a ver summer med and. Mais sittle lettere an gior hyume. Deler Broke The

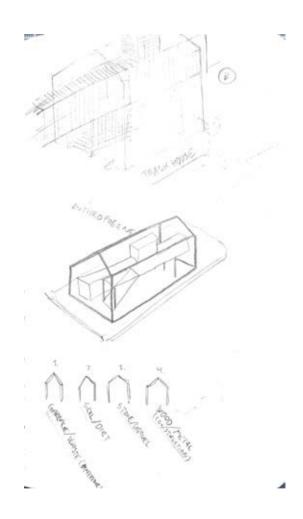
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Going home





Reflections





Medina, Samuel. 2018. "Art Is Enough for Steven Holl". *Metropolis*. Read 22. March 2018. https://bit.ly/2E1oGUc.



Thanks to all the cool people that have helped us and that we've met along the way! <3